



GAL EREZ

Game Designer

About Me

An Experienced & Passionate Game Developer looking for the next Big Hit. Creating and optimizing systems and mechanics is what I do best, with a lot of love and a touch for Game Design.



+972-50-240-4503



Galerezwork@gmail.com

Language

- Hebrew
- English (fluent)

Expertise

- Systems
- Optimizations
- Controllers
- Game Feel
- Team Player

Experience

Leia Games - Unity Developer **2025 - present**

As a Unity Developer at Leia Games, I make engaging games in Unity that focus on player skill and real-world rewards, with Web3 integration added later in the process.

Berger Sisters - Unity Developer **2023 - present**

Working on several projects, making developments, giving support and services for institutes such as Medbarium, Beit Heil Haavir, Yad va Shem, private businesses and more.

Tiltan School of Design & Visual Communication - Academic Instructor and Mentor **2024 - 2025**

At Tiltan, I Designed and led a fast-paced game development workshop, mentored teams through live projects and exercised programming skills with students.

Clover Bite - Lead Developer & Game Designer **2022 - 2023**

Clutch+ crew | Developing StriderZ, a fast-paced party game featuring grappling hooks and multi-mode, basically friendly competitive chaos in neon and made in Unity.

Education

Tiltan School of Design & Visual Communication Bachelor of Science - Game Design & Development 2020 - 2023

Borcelle University Master of Business Management 2014 - 2018

Portfolio

[My Portfolio](#)